

BLACK CAT POOL LEAGUE FORMAT FOR LEAGUE SEASON FALL 2008 2009

LEAGUE DIRECTORS

BOOMER BRAIDO 253-2282 Cell 542 3039, ROB WILSON 946 4362

9- Ball League GREG SAARELA 541 9519

1) COMMON SENSE & GOOD SPORTSMANSHIP are to be used to cover any problems not covered in these rules. The team captains should try to resolve any problems right away

2) PLAY STARTS AT 7:00 PM

All line-ups should be finished by 7:00 pm and play should be starting. Teams will have a 20-minute grace period. At 7:20 pm regular time (not bar time), unless team has been previously notified, the forfeit rule will apply to the late team. (See page 3 for the forfeit ruling.) Team must have at least 3 regular players to begin match. Each late player has 5 minutes after the end of the previous game to show up otherwise the opposing team may take the win for that game.

3) SETTING THE LINE-UPS:

- a. 16 and 25 game format in regular season line-ups may be placed in any order. Home team places line-ups first.
- b. Before the match begins it is both captains duty to check the current standings sheet and make sure the averages of the players are correct on the score sheet.
- c. **Regardless if the line-up or handicap is wrong, games played will stand as played**
- d. All league play is to be played on 1 table only.
- e. All players involved in the match must be the same players listed on the score sheet. If a person plays under a false name the team he is on will be subject to penalties ranging from: forfeiting all games he was involved in or to be disqualified from the league system.
- f. First and last names of all your players must be on the score sheet in order for that player to get credit for his games.
- g. Each player plays every person on the opposing team once, for a total of 4 games each per night.
- h. In the Mixed Leagues teams must have at least 1 female playing every night.

4) CONCLUSION OF MATCH:

After the match is completed both captains are responsible for verifying the score sheets and obtaining the necessary signatures. Home team captain is responsible for putting the score sheet into the envelope along with the money for both teams.

5) COLLECTION OF MONEY:

Home team captain is responsible for collecting the money and making sure the correct amount is in the envelope from both teams. If the envelope is short (with no explanations) it will come off the home team's payback.

THERE WILL BE ABSOLUTELY NO IOU'S ALLOWED!! IF YOU DON'T PAY – YOU DON'T PLAY!!! IF YOUR TEAM IS SHORT – REGARDLESS OF HOW MUCH – YOUR TEAM WILL AUTOMATICALLY RECEIVE ALL ROUND LOSSES! AND ALL PERSONAL POINTS WILL NOT BE ENTERED.

NIGHTLY LEAGUE FEE: \$20.00 PER TEAM PLUS MONEY FOR GAMES

It is TO BE PUT IN AN ENVELOPE ALONG WITH THE SCORECARD. It is then to be put in the folder provided and turned into the bartender. Please do not take your folders home.

LEAGUE FINANCIAL BREAKDOWN AS FOLLOWS

- \$5 per night, 4 dollars goes towards year end payouts. \$1 dollar goes towards banquet, V.N.E.A. sanctions and trophies

The person racking the balls is always the person who pays for that game.

6) SETTLING DISPUTES:

- a. Please refer to the rulebook for a detailed list of rules on the game.
- b. If a player has a question on a rule during a match he should ask the opposing team captain for a rule clarification. The player should make sure their captain is also present to make sure they agree on the ruling.
- c. A player may select a member from his team and opposing team to watch a shot. Both players involved in the game need to agree on the selected person watching the shot. If it is going to be a close call, a member from each team should watch the hit. The players who asked for the shot to be watched must then abide by the decision made by the judges watching the hit. (When a player is asked to watch a hit they are then acting as a referee.)
- d. If no one watches a controversial shot and the players involved cannot agree, the decision will rest with the shooter.
- e. Captains shall be responsible for settling any disputes that might arise during a match.
- f. The team captains and players are expected to be adults, decide what to do and continue the match. If a dispute cannot be settled, call the league coordinator for final ruling. If ruling cannot be given at that time a grievance must be filed.
- g. Unsportsmanlike conduct will be dealt with in one of two ways 1) One warning before disqualification or 2) Immediate disqualification. A night of league play is for entertainment and should never result in name-calling or profanity.

7. SANCTIONING:

Northshore Vending will pay the VNEA Sanction Fees for those who play in our Men's and Mixed leagues only. If a player plays in another league in town they will pay VNEA sanction fees through that league.

8. HANDICAPPING:

For the first 3 weeks of play, there is NO handicap. Any player that joins after the 3rd week will be assigned a handicap according to their individual ability. In most cases men will be an 8 and female a 7

9. SUBSTITUTE PLAYERS:

A team can use only 1 substitute player s that is not listed on that team's roster sheet per league night. Exception to this rule is for the first 4 weeks of season the team may use 2 subs that are not part of that team's roster. Any subs that are to be used for the match their full name must be written on the score sheet before 8pm and shown to the other team. No subs can be added to your score sheet after 8pm. New players or subs can be brought in up until the 4th last week of regular season play. After that they can only use players that are listed on their roster sheets. A sub must have a minimum of 8 weeks of regular season on that team play to qualify for playoffs. **All subs will be a 10 average whether they are male or female. If you choose not to have a sub it is a 10-0 loss on that spot. (RINGER RULE)**

THE LEAGUE OFFICE IS NOT RESPONSIBLE TO FIND SUBS. IT IS THE CAPTAINS RESPONSIBILITY TO FIND SUBS.

10. MAKE-UP GAMES

If you have to cancel a match because of an emergency like a snowstorm, etc. the captain of the team canceling must call the team captain of the team he / she is to play.

If there is a non-emergency situation opposing team captain must know 24 hours prior to the match that is to be rescheduled.

How to schedule a make-up:

- A postponed match must be made up within 2 weeks after the scheduled match. If it is not played by then, the team that had to cancel will lose all rounds

11. FORFEITS

Options if a team is late:

- If a team is over 20 minute's late (real time not bar time) the opposing team captain may call a forfeit or continue to wait at the team's own discretion.
- The tardy team may reschedule if the opposing team is in favor of rescheduling.
- Any team short a player will lose 10-0 when that player is to shoot. If the player arrives late he may play in rounds where his position has not yet been passed. A team must have at least three regular players for a 4-person team to play.

Scoring a forfeit:

- In scoring team forfeits, the forfeiting team receives all losses and no wins. The team receiving the forfeit receives 5 round wins. The team that did not show up for the match will receive all 5 round losses. The individuals will not receive personal losses counted against their standings.

Continuous forfeiting:

- If a team forfeits 3 consecutive weeks or 3 times during a season they will be subject to forfeit all prize money at the end of the season.

12. TEAM DROPS OUT OF LEAGUE:

If a team drops out of the league in the first 4 weeks of a season then the teams that have played the forfeiting team will have their money refunded and will have their round points and player points earned against that team subtracted. If a team drops out after 4 weeks into a season the teams that already played that forfeiting team receive all round wins. And the teams that have yet to play the forfeiting team needs to pay the correct forfeit amount and will receive all round wins. Any team that drops out of league will forfeit all prize money. That money will then go into the league fund for end of season banquet party.

13. PROTEST PROCEDURE:

- Who can protest: Authority to protest rests with the captain.
- How to protest: If a match is under protest **do not sign the score sheet**. A signed score sheet voids all rights to protest.
- Protest must be in writing and be presented to the league office within 48 hours after the game.
- Protest shall include a \$10.00 deposit. Protestor loses the deposit if he loses the protest. The \$10.00 is then placed in the league fund. If protestor wins, his deposit is returned. The league office will review the protest and confer with the other captain involved, then render a decision. The league office has the authority to disregard any protest not properly presented.
- The two team captains will attempt to settle all disputes. If they cannot agree it will be ruled upon by the league office.

14. COACHING RULE:

The coaching rule is as follows:

- No coaching in Men's Division
- 1 coach per game in Mixed Division

15. PLAYING SHORT PLAYERS

- If a team is short 1 player they can play with 3 players. The team will add up the 3 player's averages that are present and use that for a handicap. The opposing team will remove the highest average and add up the remaining three averages and use that for a handicap. The team that is short takes a 10-0 loss each game on the spot where the missing player is on the roster. Using a spare means a 10 handicap no matter what the spare has for an average.

MIXED LEAGUE MALE / FEMALE RULES

- Every team will attempt to have 2 female players on their team each night. You must field 2 females. If you cannot you may use any female spare in the league but she will carry a 10 average. If you cannot find a girl to play you will play short 1 girl and take a 10-0 loss on the score sheet.

16."A" DIVISION PLAYERS IN MIXED LEAGUE

- Mixed Division teams can have as many "A" players on the roster, but can only have 2 "A" players play on any night. The league office will decide on players individual player's skills.

•

17 MENS DIVISON PLAYOFF HANDICAP RULE

- Due to the increase of "A" Division players in the league. Playoff handicap will be the same as regular season. The 1 ball per round maximum is abolished

18 SEWRING WHILE SHOOTING THE EIGHTBALL

- This rule has not changed from last year VNEA has adopted our rule so there is no change to this rule.

19 THE PATCH

- We will be using the VNEA patch rule. For the first half of the 2008 2009 season it will not be a foul if it is not used. We will use the patch as a rule during the second half of the season. It **WILL NOT BE A FOUL** this year if other team mates remind the shooter to use the patch. for the remainder of this season